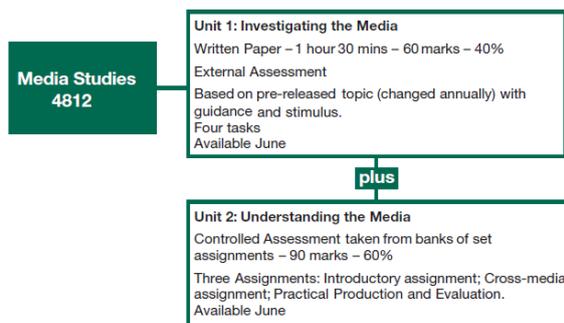


## GCSE Media Studies – Helpful hints for revision.

You are studying the AQA GCSE Media Studies course. You can find all of the information you need to know on the AQA website using the following link: <http://www.aqa.org.uk/subjects/media-studies/gcse/media-studies-4810>

On the website you will find a copy of the specification and any past exam papers (scroll to the bottom of the page).



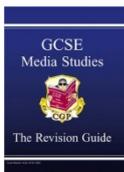
There are 2 parts to your exam. You have already completed the controlled assessment; this is worth 60% of your grade.

The exam is worth 40% of your overall grade. It will be based on the topic of 'Television Game Shows'. You will be given a pre-release paper 4 weeks before the exam. All of the questions will be based on the pre-release. You are expected

to use the pre-release to prepare ideas for the exam. These will be; to outline ideas for a television game show for a specific audience (detailed in the pre-release), demonstration of knowledge and understanding of existing television game shows and their relationship with audiences through using new media. Finally, you will be asked to complete a practical task which could be a website, storyboard or other promotional material. The key is to explain your ideas fully, remembering to use media language such as denotation, connotation and mise-en-scene!

When you receive the pre-release paper we will go through it in detail as a class so that you know exactly what you need to prepare.

### Revision guides:



CGP provide a revision guide for Media Studies, however, as the exam topic changes yearly this is a general revision guide and not specifically geared towards the exam topic.

Rvn guide: **ISBN: 978-1841463988**

### Useful websites:

Google 'AQA GCSE Media Studies Revision' and you should find lots of resources designed to support the exam. BBC Bitesize has a Media page; however, like the revision guide this is generic and not specifically about Television Game Shows.

You will also need to watch lots of different examples of Game Shows!